



Year 2 Home Learning

Mathematics

Times Tables Rockstars

<https://play.ttrockstars.com>

Hit the Button

Develop mental maths skills using number bonds, doubling, halving, division facts and times tables.

<https://www.topmarks.co.uk/maths-games/hit-the-button>

White Rose Maths Resources

WRM provide mastery maths resources for schools. They are in the process of releasing Home Learning schemes <https://whiterosemaths.com/homelearning/>

Twinkl

Providing free access to their resources site if you use the password PARENTSTWINKLHELPS

<https://www.twinkl.co.uk/resource/year-4-school-closure-home-learning-resource-pack-t-e-2549913>

English

Daily reading

Reading Journal activities:

Find adjectives that the author uses in the book.	Draw story map.	Write an acrostic poem of the title.	Make word banks of happy and sad words.
Write a character description.	Write a new 'blurb' for the book.	Design a new front cover for the book.	Write an alternative story ending.
Write a newspaper report from the point of view of a character.	Draw a feeling graph to show how the main characters were feeling at different stages of the story.	Write a letter to the main character them about what other think/feel about them.	Think of a new title for your book and describe why you chose it.

Spelling Shed

Stage 2 activities <https://www.spellingshed.com/en-gb>

Handwriting

Use the template below to improve your handwriting and check that you are joining and forming each letter in the correct way.



RE

As it is Lent, think about what you could do to help prepare for Easter. Have a look at CAFOD's Lent calendar to give you some ideas about what you could do each day.

<https://cafod.org.uk/content/download/44443/517424/version/4/CAFOD%20one%20page%20calendar%20for%20Lent%202020.pdf>

Year 2 Project

This term you have been learning about explorers, continents and oceans.

Your project will be to create your own explorer and plan a new expedition.



1. Give your character a role and name
2. Write a character description
3. Draw a picture, make a model of or a paint a picture of your character
4. Map out a route your explorer took
5. Write a message in a bottle if you become shipwrecked



This is your project so you can do include anything you like. Be creative!